Shooting Game User Testing Questionnaire

Gender:

Male ☑ Female ☐

Age:

<10 ☐ 10-18 ☑ 18-30 ☐ 30-50 ☐ 50+ ☐

What do you think of the concept of the game? Do the type of controls suit the type of game?

Easy to understand. Motion controls suit game.

Do you think that the controls of the game work and respond to your body actions well enough? If no please explain the issues that occurred.

Could be better. Had to slow down movements.

What do you most like about the game and why?

Nice interface and graphics look good.

What do you least like about the game and why?

Lack of multiplayer

What could be done to make this game better?

Add in multiplayer option.

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What do you think of the concept of the game? Do the type of controls suit the type of game?

Good concept for the game. Controls suit the game as no vigourous movement required.

Do you think that the controls of the game work and respond to your body actions well enough? If no please explain the issues that occurred.

No problems playing the game.

What do you most like about the game and why?

Controls are intuitive and resemble loading and firing a real bow.

What do you least like about the game and why?

No left handed control.

What could be done to make this game better?

Left handed control could be included

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What do you think of the concept of the game? Do the type of controls suit the type of game?

GREAT CONCEPT - DIFFERENT FROM FIRING GUN

Do you think that the controls of the game work and respond to your body actions well enough? If no please explain the issues that occurred.

CONTROLS RESPONDED WELL AFTER SEVERAL PLAYS

What do you most like about the game and why?

DIFFERENT LEVELS GIVE AN OBJECTIVE TO AIMG

What do you least like about the game and why?

SOMETIMES DIFFICULT TO FOLLOW ARROW

What could be done to make this game better?

SOME TRACER TO FOLLOW ARROWS TO TARGET

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What do you think of the concept of the game? Do the type of controls suit the type of game?

- Simple concept
- Some challenging levels
- In theory controls suit game.

Do you think that the controls of the game work and respond to your body actions well enough? If no please explain the issues that occurred.

- No. The arrow aim of wand not sensitive enough.
- Some extreme movements to fire on target.

What do you most like about the game and why?

- Appealing Graphics.
- Simple and clear displays.

What do you least like about the game and why?

- Lack of tutorial.
- Does not teach the user to use the controls.

What could be done to make this game better?

- Add a tutorial

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What do you think of the concept of the game? Do the type of controls suit the type of game?

Great fun game for all the family. Easy to control and fire. Suits this type of game well.

Do you think that the controls of the game work and respond to your body actions well enough? If no please explain the issues that occurred.

After the first couple of practice runs got the hang of it and found it simple and easy.

What do you most like about the game and why?

Nice graphics with consistent style of graphics. Loved the moving clouds.

What do you least like about the game and why?

Would like to see exactly where the arrow landed on targets.

What could be done to make this game better?

Would like to see a box on screen to show where the arrow hit the target.

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What do you think of the concept of the game? Do the type of controls suit the type of game?

Good and easy to understand.
Yes, the controls suit the type of game.

Do you think that the controls of the game work and respond to your body actions well enough? If no please explain the issues that occurred.

Yes.

What do you most like about the game and why?

Easy to start game and play. This is due to clear instructions

What do you least like about the game and why?

Sometimes unsure about whether or not feature was selected

What could be done to make this game better?

Better graphics to show cursor actions